

City Council Work Session Railroad Quiet Zone Feasibility Study





- Purpose
- Recap of July 16 Work Session
- Potential Quiet Zones
- Crossing Improvements (SSMs)
- Estimated Cost
- City Council Input





- Provide recommendations for potential quiet zones and supplemental safety measures
- Provide an estimated cost to establish quiet zones
- Obtain City Council comments regarding the potential development of quiet zone projects

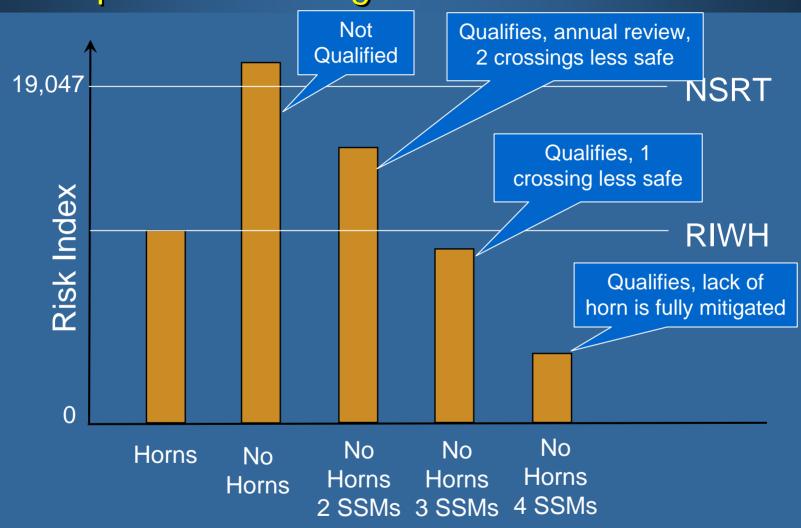








Example: 4-Crossing Quiet Zone



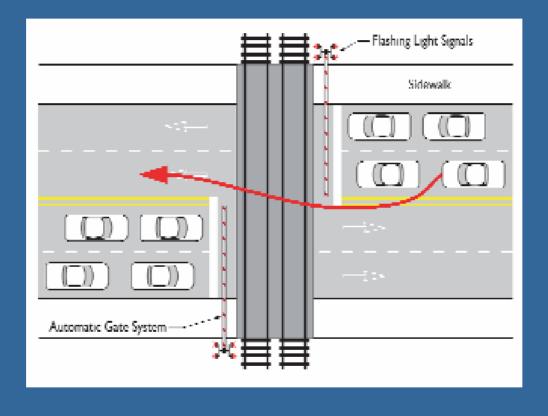




- Pre-approved safety improvements that fully compensate for the absence of train horn
 - Four-quadrant gate system
 - Median/Channelization
 - Closure (Permanent or Temporary)
 - One-way street with gates
- Prevent vehicles from going around gates

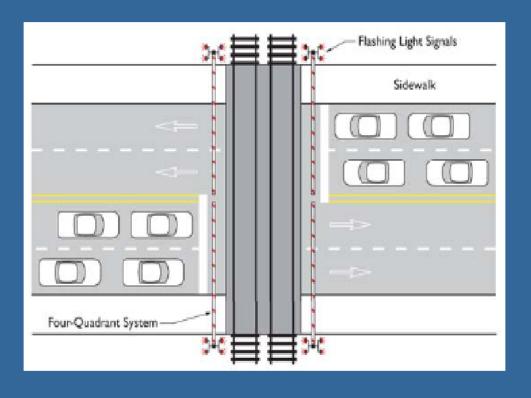


SSM – Purpose



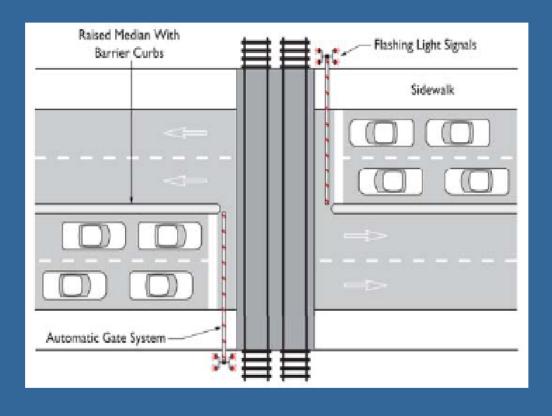








SSM - Median/Channelization





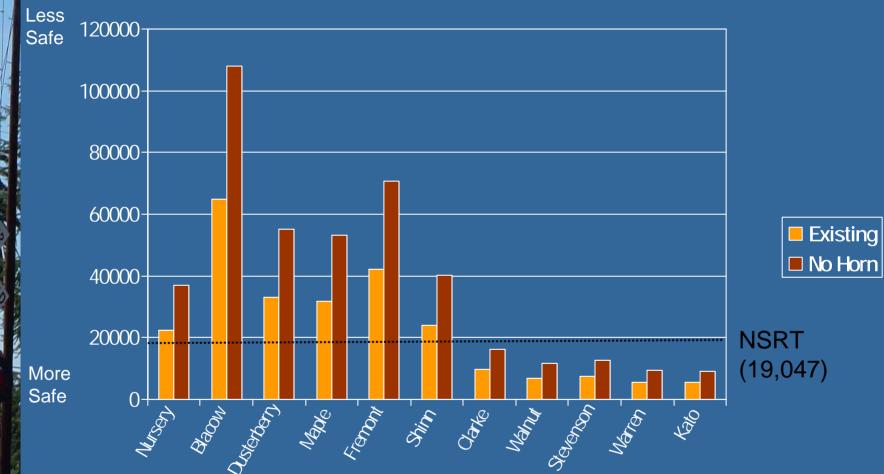


If quiet zones are desired:

- Install SSMs at all public crossings within the quiet zone
 - This is the safest approach (statistically)
 - Risk increase due to lack of horn at each individual crossing is fully mitigated
 - Does not result in any crossing being less safe
 - Does not require annual re-evaluation
- Consider liability impacts



Existing Risk Index



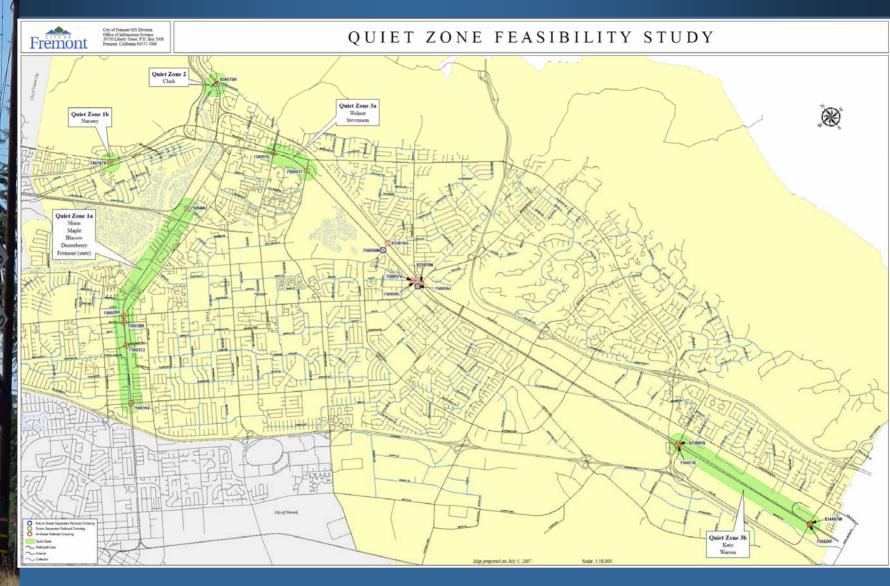




Potential Quiet Zones

Quiet Zone	Quiet Zone	Quiet Zone	Quiet Zone	Quiet Zone
1a	1b	2	3a	3b
Shinn Fremont Maple Dusterberry Blacow	Nursery	Clarke	Walnut Stevenson	Warren Kato

Potential Quiet Zones





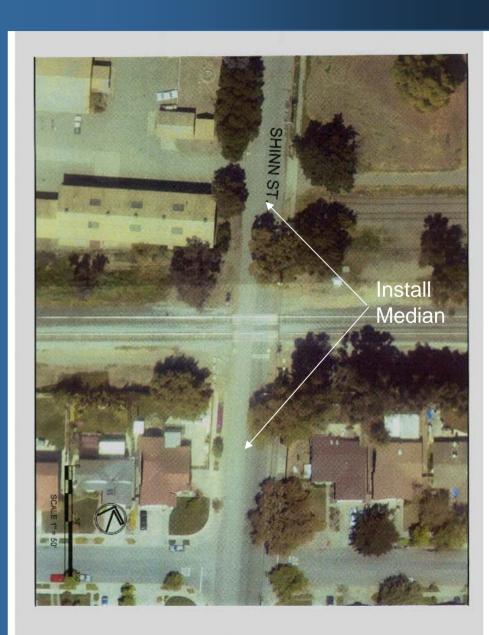


Shinn St.

<u>SSM</u>

Median

- Requires CPUC approval
- Requires UPRR coordination and approval



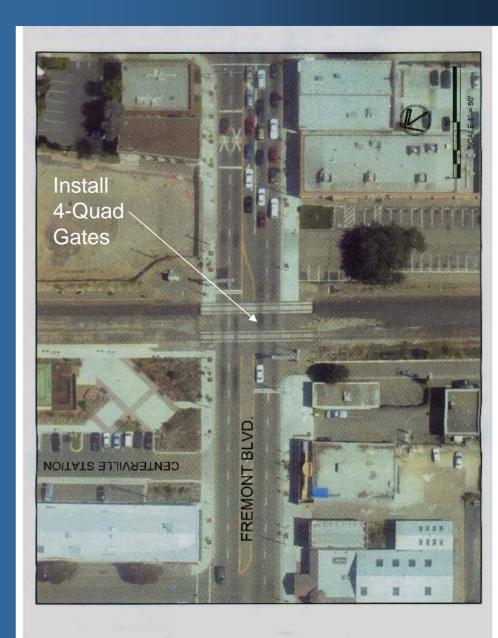


Fremont Blvd.

SSM

Four-Quadrant Gates

- Need State to designate quiet zone
- Requires CPUC approval
- Requires UPRR coordination and approval
- Longer lead time
- High capital cost and ongoing maintenance cost



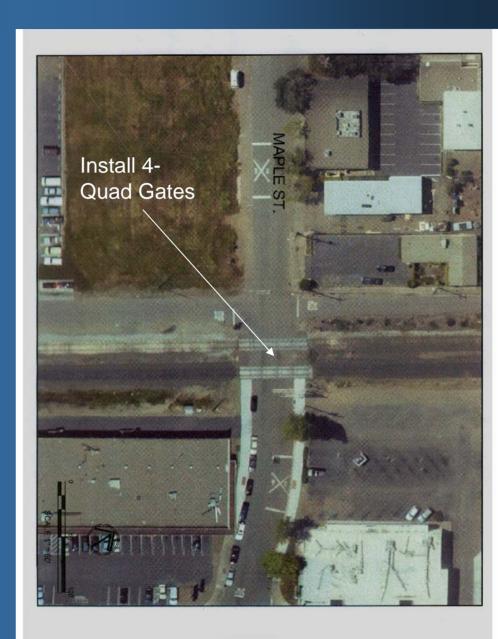


Maple St.

<u>SSM</u>

Four-Quadrant Gates

- On-going maintenance cost
- Requires CPUC approval
- Requires UPRR coordination and approval
- Longer lead time
- High capital cost and ongoing maintenance cost





Dusterberry Ave.

<u>SSM</u>

Median

- Prohibits extension of Baine Ave. to Dusterberry
- Requires CPUC approval
- Requires UPRR coordination and approval





Blacow Rd.

<u>SSM</u>

Median

- Requires CPUC approval
- Need other improvements
- Requires UPRR coordination and approval



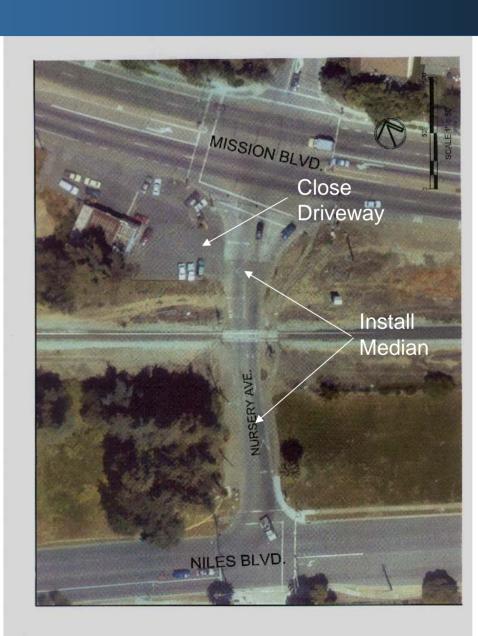


Nursery Ave.

SSM

Median

- May need to close business driveway
- Requires CPUC approval
- Requires UPRR coordination and approval



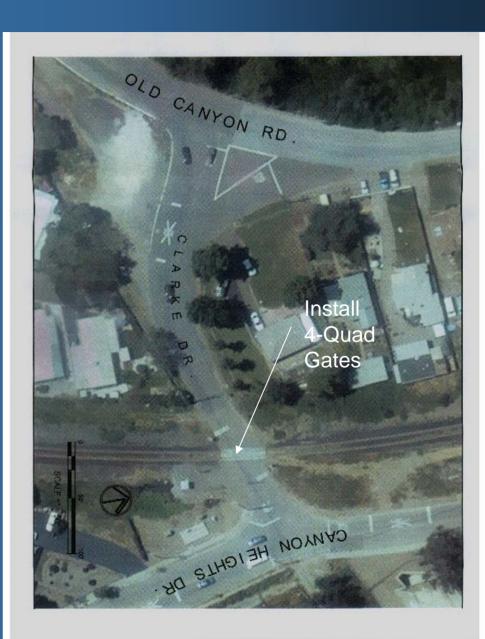


Clarke Dr.

SSM

Four-Quadrant Gate

- Requires CPUC approval
- Requires UPRR coordination and approval
- Longer lead time
- High capital cost and ongoing maintenance cost





Walnut Ave.

SSM

Four-Quadrant Gate

- Requires CPUC approval
- Requires UPRR coordination and approval
- Longer lead time
- High capital cost and ongoing maintenance cost





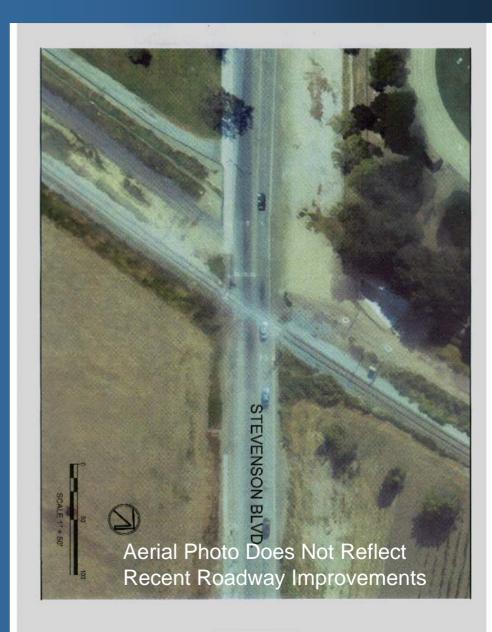
Stevenson Blvd.

<u>SSM</u>

Median (existing)

ISSUE(S)

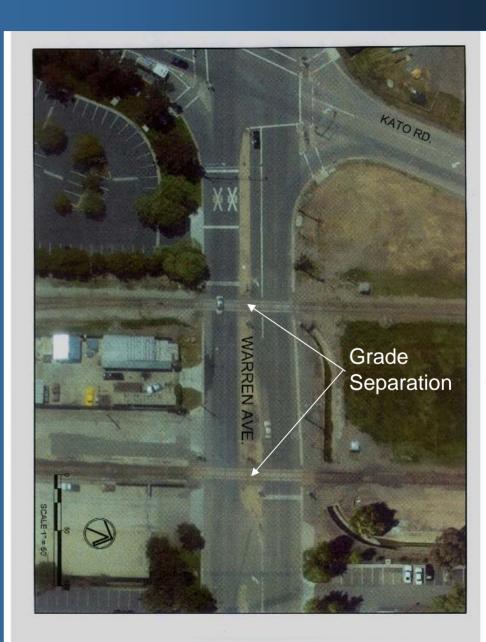
None





Warren Ave.

- Grade Separation as part of I-880/Mission Interchange Improvements
- Anticipated Spring2011





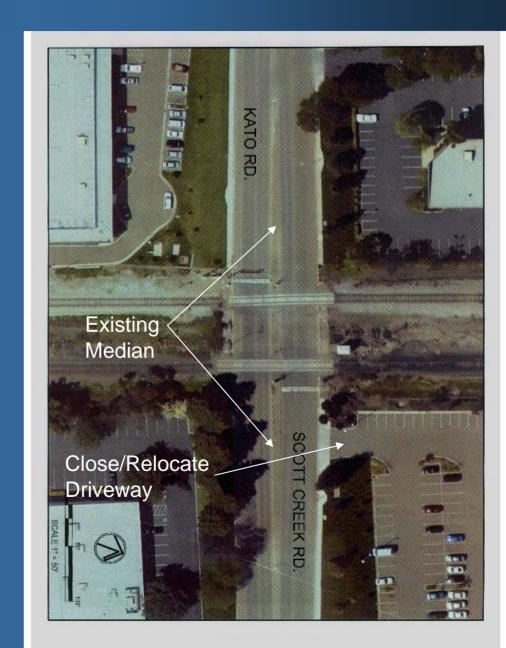
Kato Rd.

<u>SSM</u>

Median (Existing)

ISSUE(S)

 May need to close or relocate business driveway





Estimated Cost

Quiet Zone 1a	Quiet Zone 1b	Quiet Zone 2	Quiet Zone 3a	Quiet Zone 3b
Shinn Fremont Maple Dusterberry Blacow	Nursery	Clarke	Walnut Stevenson	Warren* Kato * Future Grade Separation
\$2.3M	\$160k ¹	\$920k	\$920k	\$190k ¹
\$30k annual	\$3k annual	\$10k annual	\$10k annual	\$0

¹ Does not include right-of-way costs

Total Estimated Capital Cost: \$4.5M

Total Estimated Maintenance Cost: \$53k annually





Fremont

Safety and Liability



- The City has the ability to establish one or more quiet zones
- The City may have to take on additional liability to establish quiet zones
- Quiet zones may be established without increasing risk when other safety improvements are installed
- Funding to move forward with establishing quiet zones has not been established



City Council Input

- Safety
- Liability
- Cost/Funding



Questions and Answers

- City Council
- Public